

Diablo Unique Items

 ACOLYTES AMULET 50% Mana moved to health	 BLACK RAZOR DAMAGE: 1-4 DUR: 5 +150 % Damage +2 to Vitality Altered Durability	 BLACKOAK SHIELD ARMOR: 18 DUR: 60 REQUIRED: 25 STR +10 to Dexterity -10 to Vitality -10 % Light Radius High Durability
 BOVINE PLATE ARMOR: 150 REQUIRED: 50 STR INDESTRUCTIBLE +50 % Light Radius Resist all: +30 % -5 Damage from Enemies Spells are decreased 1 Level	 CIVERB'S CUDGEL DAMAGE: 1-8 DUR: 32 REQUIRED: 16 STR +200 % Damage vs. Demons -5 to Dexterity -2 to Magic	 CONSTRICTING RING Resist all: +75 % Max Constantly lose of Hitpoints
 EMPYREAN BAND +2 to all Attributes +20 % Light Radius Fast Hit Recovery Absorbs half of Trap Damage	 FLESHSTINGER DAMAGE: 1-7 DUR: 37 REQUIRED: 25 STR 30 DEX +15 TO DEXTERITY CHANCE TO HIT: +40% +80% DAMAGE HIGH DURABILITY	 GLADIATOR'S RING 40% HEALTH MOVED TO MANA
 GÖTTERDÄMMERUNG ARMOR: 60 DUR: 60 REQUIRED: 50 STR +20 to all Attributes !!! -4 Damage from Enemies All Resistance equals 0 -40 % Light Radius	 GRISWOLD'S EDGE DAMAGE: 4-12 DUR: 50 REQUIRED: 40 STR Fire Hit Damage: 1 - 10 Chance to Hit: +25 % Fast Attack Knocks Target Back Mana: +20 Hit Points: -20	 HELLSLAYER DAMAGE: 10-25 DUR: 60 REQUIRED: 65 STR +8 to Strength +8 to Vitality +100 % Damage Hit Points: +25 Mana: -25
 LEATHER OF AUT ARMOR: 15 +5 to Strength -5 to Magic +5 to Magic Indestructable	 MINDCRY DAMAGE: 6-12 DUR: 55 CHARGES: 69 REQUIRED: 20 STR +15 to Magic 69 Guardian Charges Resist all: +15 % Spells are increased 1 Level	 NAI'S LIGHT PLATE ARMOR: 42 DUR: 75 NO STRENGTH REQUIREMENT +5 TO MAGIC MANA: +20 RESIST ALL: +20% SPELLS ARE INCREASED 1 LEVEL
 NAI'S PUZZLER DAMAGE: 4-8 DUR: 35 +20 to Magic +10 to Dexterity Resist all: +20 % 57 Teleport Charges Hit Points: -25	 OPTIC AMULET +20 % Light Radius Resist Lightning: +20 % -1 Damage from Enemies +5 to Magic	 RING OF ENGAGEMENT -1 Damage from Enemies Attacker takes 1-3 Damage Damages Target's Armor
 RING OF TRUTH Hit Points: +10 -1 Damage from Enemies Resist all: +10 %	 SCAVENGER CARAPACE ARMOR: -6 DUR: 80 REQUIRED: 40 STR -15 DAMAGE FROM ENEMIES +5 TO DEXTERITY RESIST LIGHTNING: +40%	 SHADOWHAWK DAMAGE: 4-12 DUR: 50 REQUIRED: 40 STR -20% LIGHT RADIUS HIT STEALS 5% LIFE CHANCE TO HIT: +15% RESIST ALL: +5%

 SPARKING MAIL ARMOR: 30 DUR: 55 REQUIRED: 30 STR Lightning Hit Damage: 1- 10	 SPLIT SKULL SHIELD ARMOR: 10 DUR: 15 Hit Points: +10 +2 to Strength - 10 % Light Radius Altered Durability	 STAFF OF LAZARUS
 STONECLEAVER DAMAGE: 8-20 DUR: 50/50 REQUIRED: 50 STR HIT POINTS: +30 CHANCE TO HIT: +20% +50% DAMAGE RESIST LIGHTNING: +40%	 STORM SPIRE DAMAGE: 8-16 DUR: 75 REQUIRED: 30 STR Resist Lightning: +50 % Lightning Hit Damage: 2 - 8 +10 to Strength - 10 to Magic	 STORMSHIELD ARMOR: 40 INDESTRUCTIBLE REQUIRED: 60 STR +4 Damage from Enemies +10 to Strength Fast Block
 THE BLACKOAK BOW DAMAGE: 1-6 DUR: 35/35 REQUIRED: 25 STR 30 DEX +10 to Dexterity +50 % Light Radius - 10 to Vitality - 10 % Light Radius	 THE BONESAW DAMAGE: 1-12 DUR: 36 REQUIRED: 35 STR ADDS 10 POINTS TO DAMAGE +10 TO STRENGTH - 5 TO MAGIC - 5 TO DEXTERITY HIT POINTS: +10 MANA: - 10	 THE BUTCHER'S CLEAVER DAMAGE: 4-24 DUR: 10 +10 to Strength Unusual Item Damage Altered Durability
 THE CRANIUM BASHER DAMAGE: 6-20 INDESTRUCTIBLE REQUIRED: 55 STR ADDS 20 POINTS TO DAMAGE +15 TO STRENGTH MANA: -150 RESIST ALL: +5%	 THE EXECUTIONER'S BLADE Damage: 4 - 8 Dur: 60 +150 % Damage Hit Points: - 10 - 10 % Light radius High Durability	 THE FALCON'S TALON DAMAGE: 3-7 DUR: 28 REQUIRED: 23 STR 23 DEX FASTEST ATTACK CHANCE TO HIT: +20% -33% DAMAGE +10 TO DEXTERITY
 THE GLADIATOR'S BANE ARMOR: 25 DUR: 135 REQUIRED: 20 STR -2 DAMAGE FROM ENEMIES HIGH DURABILITY -3 TO ALL ATTRIBUTES	 The Needler Damage: 1 - 3 Dur: 30 Chance to hit: +50 % Unusual Item Damage Fast Attack	 THE PROTECTOR DAMAGE: 2-4 DUR: 25 CHARGES: 86 +5 to Vitality -5 Damage from Enemies Armor Class: 40 86 Healing Charges Attacker Takes 1-3 Damage
 THE RAINBOW CLOAK ARMOR: 10 DUR: 27 +1 to all Attributes Resist all: +10% Hit Points: +5 High Durability	 THINKING CAP ARMOR: 4 DUR: 1 Mana: +30 Spells are increased 2 Levels Resist all: +20 % Altered Durability	 THUNDERCLAP DAMAGE: 5-9 INDESTRUCTIBLE REQUIRED: 40 STR CHARGED BOLTS ON HITS +20 TO STRENGTH RESIST LIGHTNING: +30% +20% LIGHT RADIUS
 TORN FLESH OF SOULS ARMOR: 8 INDESTRUCTIBLE +10 to Vitality - 1 Damage from enemies	 VEIL OF STEEL ARMOR: 18 DUR: 60 Resist all: +50 % - 20 % Light Radius +60 % Armor Mana: - 30 +15 to Strength +15 to Vitality	

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