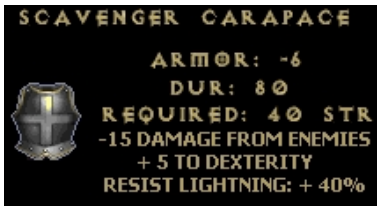
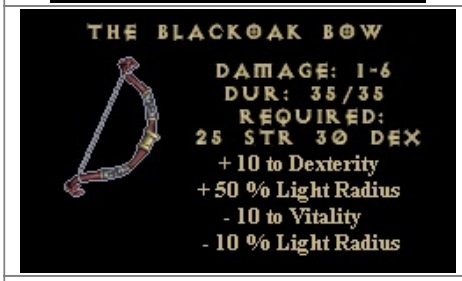
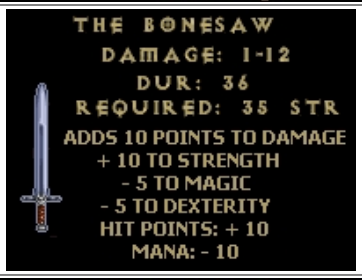
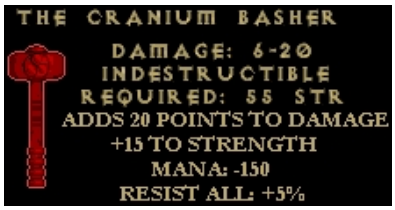
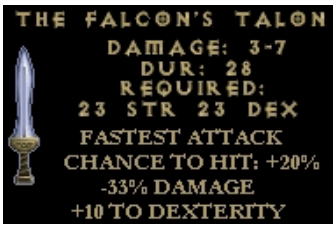
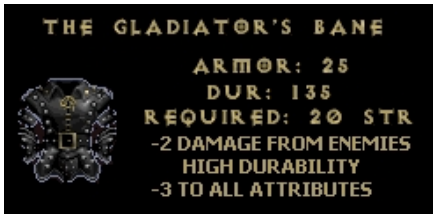
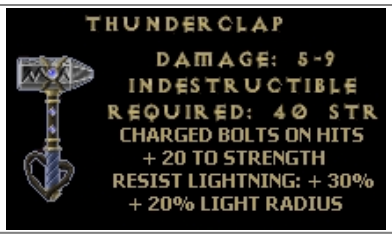
Diablo Unique Items

< Zurück zur Diablo-Lösung <



RING OF TRUTH Hit Points: +10 -1 Damage from Enemies Resist all: +10 %	SCAVENGER CARAPACE ARMOR: -6 DUR: 80 REQUIRED: 40 STR -15 DAMAGE FROM ENEMIES +5 TO DEXTERITY RESIST LIGHTNING: +40%	SHADOWHAWK DAMAGE: 4-12 DUR: 50 REQUIRED: 40 STR -20& LIGHT RADIUS HIT STEALS 5% LIFE CHANCE TO HIT: +15% RESIST ALL: +5%
SPARKING MAIL ARMOR: 30 DUR: 55 REQUIRED: 30 STR Lightning Hit Damage: 1-10	SPLIT SKULL SHIELD ARMOR: 10 DUR: 15 Hit Points: +10 +2 to Strength -10 % Light Radius Altered Durability	STAFF OF LAZARUS
STONECLEAVER DAMAGE: 8-20 DUR: 50/50 REQUIRED: 50 STR HIT POINTS: +30 CHANCE TO HIT: +20% +50% DAMAGE RESIST LIGHTNING: +40%	STORM SPIRE DAMAGE: 8-16 DUR: 75 REQUIRED: 30 STR Resist Lightning: +50 % Lightning Hit Damage:2 - 8 +10 to Strength -10 to Magic	STORMSHIELD ARMOR: 40 INDESTRUCTIBLE REQUIRED: 60 STR +4 Damage from Enemies +10 to Strength Fast Block
THE BLACKOAK BOW DAMAGE: 1-6 DUR: 35/35 REQUIRED: 25 STR 30 DEX +10 to Dexterity +50 % Light Radius -10 to Vitality -10 % Light Radius	THE BONESAW DAMAGE: 1-12 DUR: 36 REQUIRED: 35 STR ADDS 10 POINTS TO DAMAGE +10 TO STRENGTH -5 TO MAGIC -5 TO DEXTERITY HIT POINTS: +10 MANA: -10	THE BUTCHER'S CLEAVER DAMAGE: 4-24 DUR: 10 +10 to Strength Unusual Item Damage Altered Durability
THE CRANIUM BASHER DAMAGE: 6-20 INDESTRUCTIBLE REQUIRED: 55 STR ADDS 20 POINTS TO DAMAGE +15 TO STRENGTH MANA: -150 RESIST ALL: +5%	THE EXECUTIONER'S BLADE Damage: 4 - 8 Dur: 60 +150 % Damage Hit Points: - 10 -10 % Light radius High Durability	THE FALCON'S TALON DAMAGE: 3-7 DUR: 28 REQUIRED: 23 STR 23 DEX FASTEST ATTACK CHANCE TO HIT: +20% -33% DAMAGE +10 TO DEXTERITY
THE GLADIATOR'S BANE ARMOR: 25 DUR: 135 REQUIRED: 20 STR -2 DAMAGE FROM ENEMIES HIGH DURABILITY -3 TO ALL ATTRIBUTES	The Needler Damage: 1 - 3 Dur: 30 Chance to hit: + 50 % Unusual Item Damage Fast Attack	THE PROTECTOR DAMAGE: 2-4 DUR: 25 CHARGES: 86 +5 to Vitality -5 Damage from Enemies Armor Class: 40 86 Healing Charges Attacker Takes 1-3 Damage
THE RAINBOW CLOAK ARMOR: 10 DUR: 27 +1 to all Attributes Resist all: +10% Hit Points: +5 High Durability	THINKING CAP ARMOR: 4 DUR: 1 Mana: +30 Spells are increased 2 Levels Resist all: +20 % Altered Durability	THUNDERCLAP DAMAGE: 5-9 INDESTRUCTIBLE REQUIRED: 40 STR CHARGED BOLTS ON HITS +20 TO STRENGTH RESIST LIGHTNING: +30% +20% LIGHT RADIUS
TORN FLESH OF SOULS ARMOR: 8 INDESTRUCTIBLE +10 to Vitality -1 Damage from enemies	VEIL OF STEEL ARMOR: 18 DUR: 60 Resist all: +50 % -20 % Light Radius +60 % Armor Mana: -30 +15 to Strength +15 to Vitality	

From:
https://kultloesungen.de/ - **Kultloesungen.de**

Permanent link:
https://kultloesungen.de/doku.php/diablouniqueitems?rev=1449606498

Last update: **2015/12/08 20:28**